

Printable Pictionary Cards

TN-GN-002

Easy Edition

Instructions: Print on plain paper or cardstock. Cut along the grid lines, shuffle the cards, and draw one card each turn.

Permitted Use: Personal, classroom, and non-commercial use. Redistribution or resale is prohibited.

Sun	House	Apple
Fish	Tree	Car
Flower	Boat	Cup
Moon	Snake	Chair
Crown	Umbrella	Clock
Pencil	Snowman	Guitar

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Medium Edition

Lighthouse	Treasure Chest	Ferris Wheel
Skateboard	Hamburger	Sailboat
Sunglasses	Spiderweb	Windmill
Traffic Light	Backpack	Mailbox
Castle	Microscope	Fire Truck
Palm Tree	Robot	Teapot

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Hard Edition

Getting a Haircut	Walking in the Rain	Losing Your Keys
Flat Tire	Surprise Party	Traffic Jam
Broken Heart	Waiting in Line	Winning a Race
Getting Lost	Power Outage	Alarm Clock Ringing
Moving Day	Taking a Test	Road Trip
Getting a Sunburn	Missing a Flight	Camping in the Rain

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Wild Card Edition

Dinosaur	UFO	Mermaid
Pirate Ship	Genie	Haunted House
Superhero	Dragon	Roller Skates
Treasure Map	Magic Wand	Submarine
Monster	Hot Air Balloon	Spaceship
Knight	Volcano	Snow Globe

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Blank Cards

Quick Reference: Pictionary Rules

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Players

4+ players, divided into two teams.

Objective

Draw the word on your card while your team tries to guess it before time expires.

Setup

- Divide into two teams.
- Shuffle the cards and place them face down.
- Choose a 60-second timer.
- Decide how many rounds to play or what score wins.

How to Play

1. One player draws a card without showing it to teammates.
2. Start the timer and begin drawing.
3. No speaking, writing letters or numbers, or using gestures.
4. A correct guess before time expires earns 1 point.
5. Teams alternate turns, and a new player draws each turn.

Winning

The team with the most points after the agreed number of rounds wins.

Common House Rules

- Allow or prohibit skipping a difficult card before play begins.
- For younger players, extend the timer to 90 seconds.
- For a faster game, play to a fixed score such as 10 points.